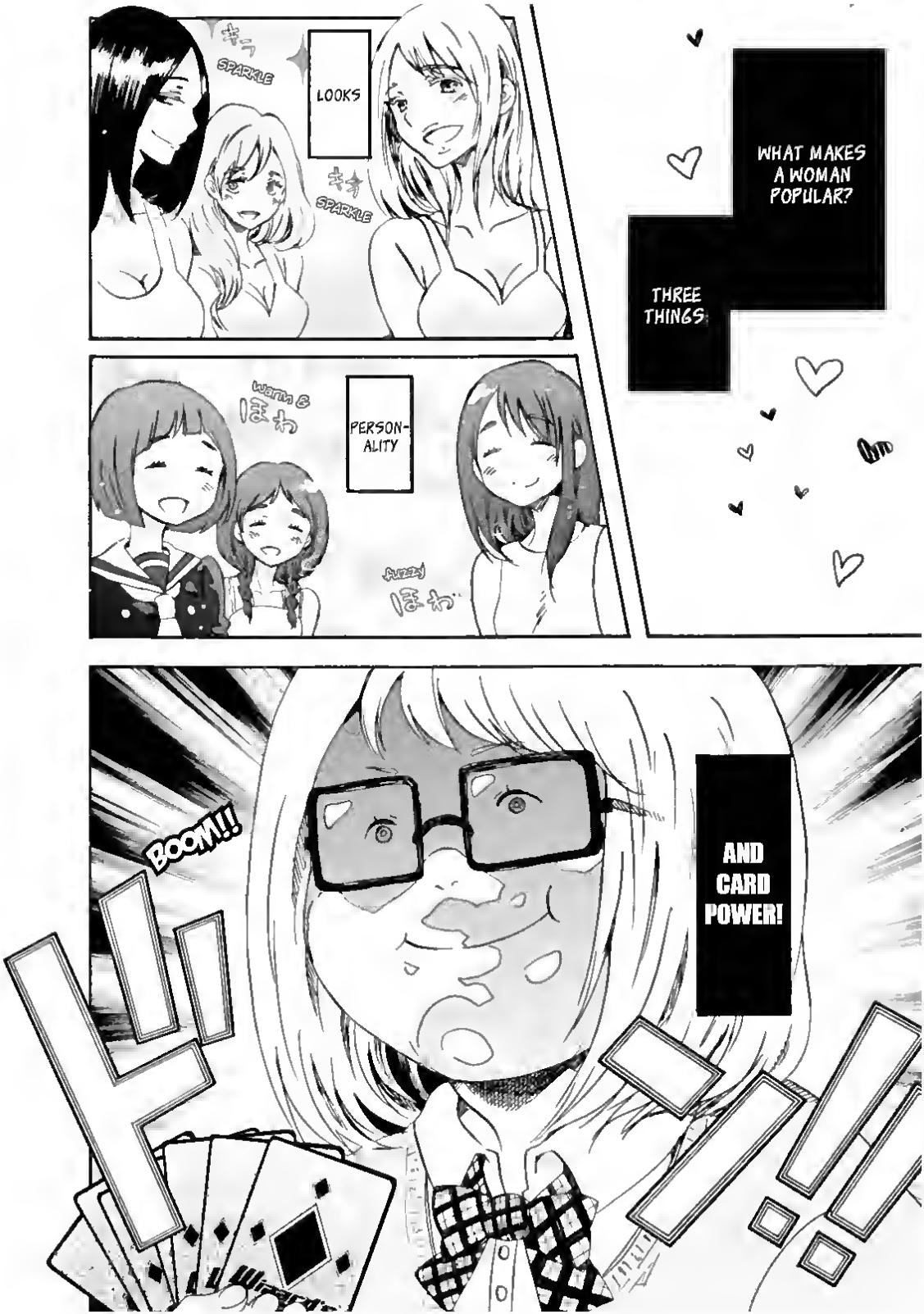

SPARKLE
LOOKS
SPARKLE
WHAT MAKES A WOMAN POPULAR?
THREE THINGS:
warm
ほわ
PERSON-ALITY
fuzzy
ほわ
BOOM!!
AND CARD POWER!

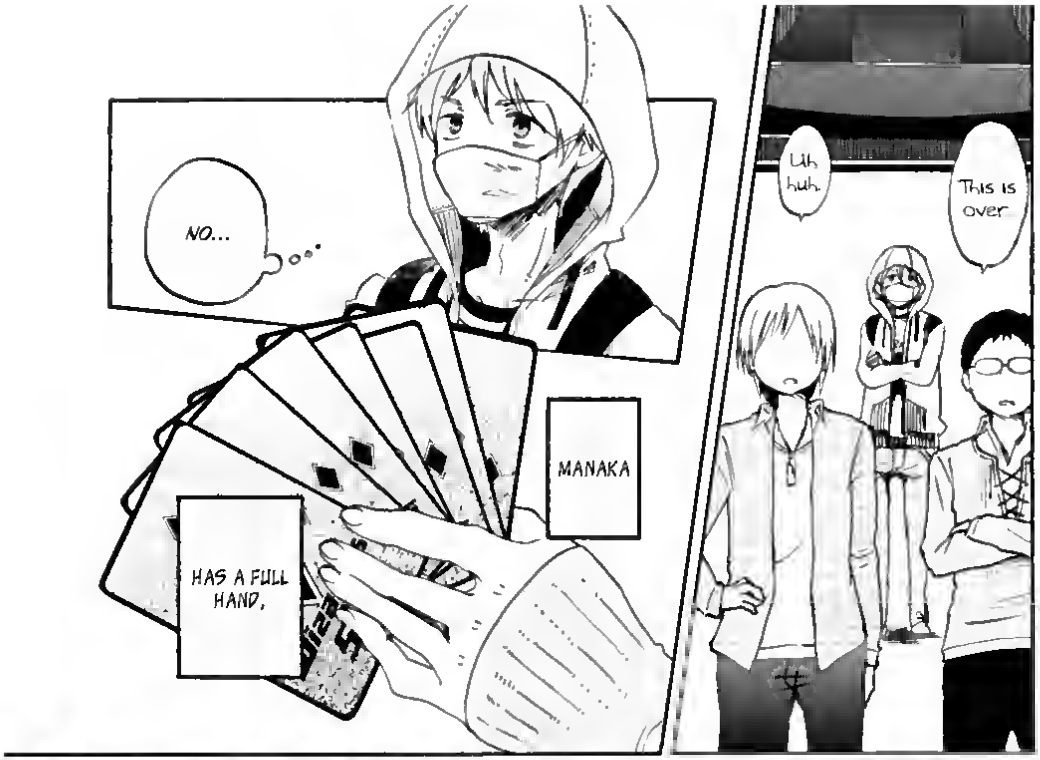
turn05

BECAUSE I'M STRONG.
WHY?
BUT I'M POPULAR.
I'M FAT AND HAVE NO PERSONALITY TO SPEAK OF.
AM ALWAYS AFRAID.
BUT I
THE GAME IS MY EVERY-THING.
I HAVE NOTHING LEFT.
IF YOU TAKE THE GAME AWAY FROM ME,
TO LOSE IS TO DIE.
WITHOUT MY CARDS, I'M JUST A GLOOMY FATTY.
I WOULD LOSE MY PLACE AND MY POPULARITY

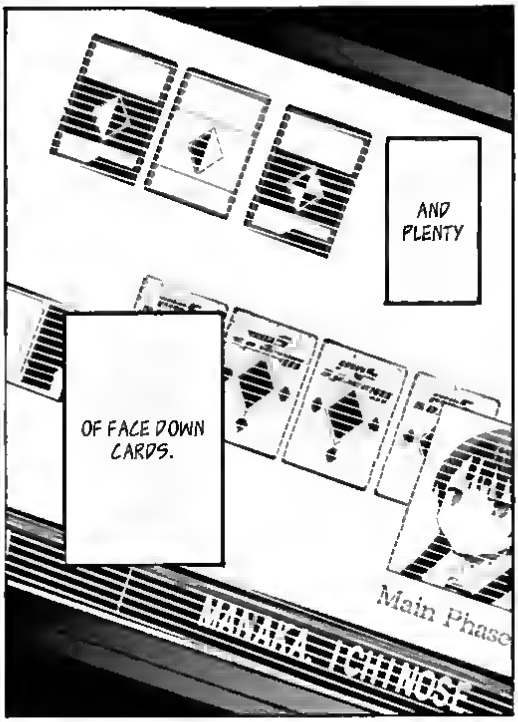
GIRLS WHO ARE CUTER THAN ME AND PLAY CARDS,
CAN GO TO HELL!
DUN
DUN DUN DUN DUN
CUTE GIRLS
CAN GO TO HELL!
SHE ALMOST REMINDS ME OF MOM...
SHE...
MUST BE CARRYING SOME BAGGAGE OF HER OWN...

DRAW.
SUMMON THIS CREATURE.
END TURN.
DRAW.
SET TWO CARDS FACE DOWN.
END TURN.
WELL. THAT'S TWO TURNS IN A ROW WITHOUT ANY PLAYS, HUH.
DRAW.
END TURN.
DRAW.
SET ANOTHER CARD.

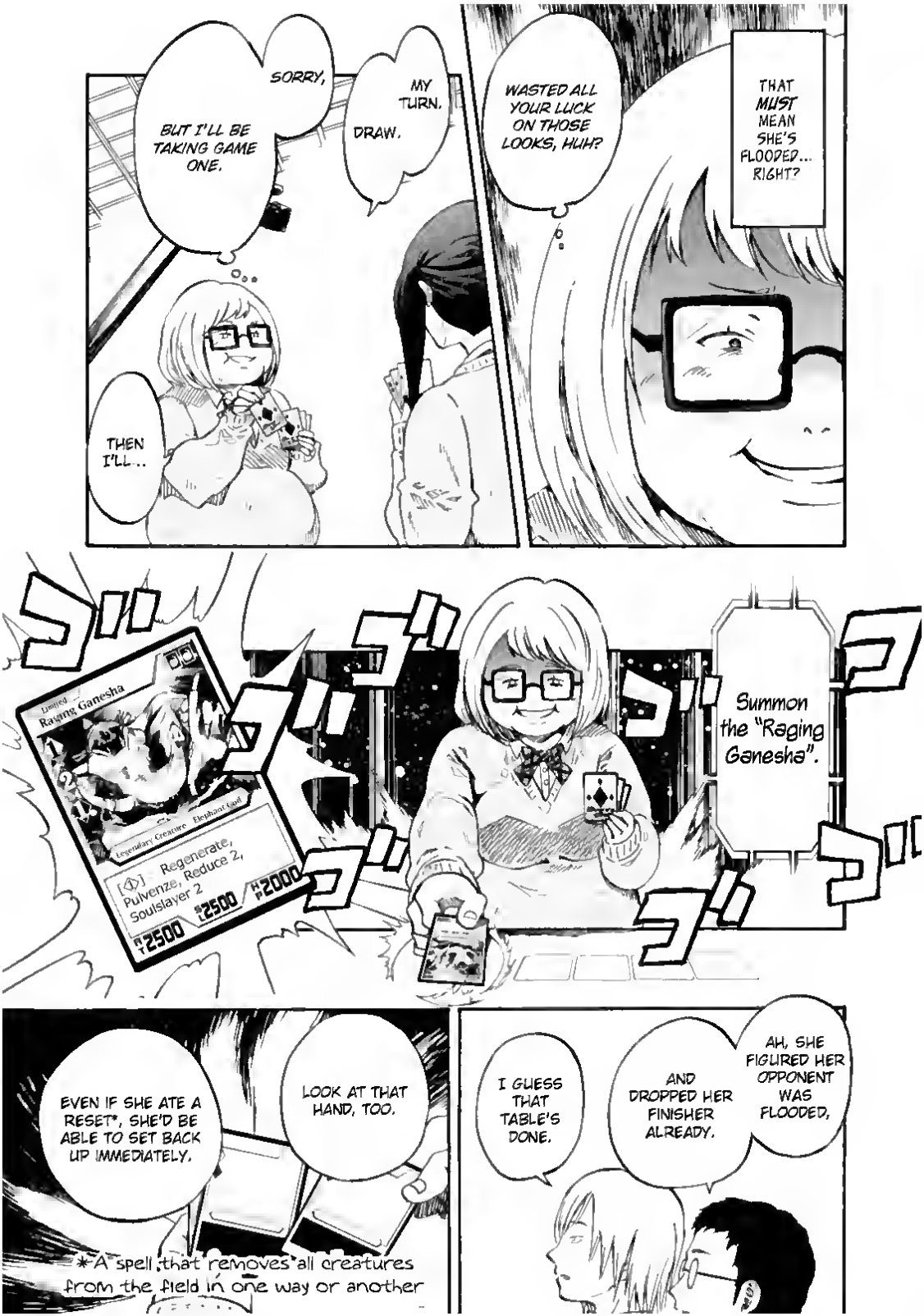
SUMMON THIS CREATURE.
AND ATTACK WITH THESE TWO,
3000 DAMAGE.
I'LL TAKE IT.
7000 LIFE LEFT.
NO RESPONSE?
THAT MUST MEAN...
END TURN.
IF THERE'S NOTHING IN HER HAND SHE CAN PLAY,
SHE MUST NOT BE DRAWING ANY CREATURES,
AND I'D GUESS THOSE FACE DOWN CARDS ARE BLUFFS TOO...
I'll cast this to draw three cards
End Phase
LOOKS LIKE FUTOMIN GOT LUCKY.
OMI. OTA
MANAKA. ICHINOSE
D Block
HER OPPONENT IS TOTALLY FLOODED.
YEP.
Flooded
A term for those times when you just can't draw anything useful.


NO...
MANAKA
HAS A FULL HAND,
Uh huh.
This is over

AND END MY TURN
SUMMON THIS CREATURE,
THAT SET UP
IS SCARY AS HELL.


AND PLENTY
OF FACE DOWN CARDS.
Main Phase

THREE TURNS IN SHE FINALLY SUMMONS SOMETHING, AND IT'S JUST SOME SHRIMP.
I'LL PUT OUT SOMETHING MEDIUM-SIZED.
AND SEE HOW SHE RESPONDS.
SHE FLOOD-ED?
Wild Ox
Creature Cow
When Wild Ox enters the battle-field you may draw a card for
END TURN.
PLACE ONE CARD FACE DOWN.
SHE'S NOT DOING ANYTHING.
I'LL SUMMON A "WILD OX".
Wild Ox
Creature Cow
When Wild Ox enters the battle-field, you may draw a card for each creature you control with an AT of 1500 or greater.
AT 1500 DF 1500 HP 1000
MY TURN. DRAW.
I draw cards equal to number of cards One, two... you drew this turn
At end of turn I open this face down card.
END TURN.
NOTHING...


SORRY, BUT I'LL BE TAKING GAME ONE.
MY TURN. DRAW.
THEN I'LL ..
WASTED ALL YOUR LUCK ON THOSE LOOKS, HUH?
THAT MUST MEAN SHE'S FLOODED... RIGHT?
Limited
Raging Ganesha
Legendary Creature Elephant God
Regenerate, Pulverize, Reduce 2, Soulslayer 2
H P2500
H P2000
H P2500
Summon the "Raging Ganesha".
EVEN IF SHE ATE A RESET*, SHE'D BE ABLE TO SET BACK UP IMMEDIATELY.
LOOK AT THAT HAND, TOO.
*A spell that removes all creatures from the field in one way or another
I GUESS THAT TABLE'S DONE.
AND DROPPED HER FINISHER ALREADY.
AH, SHE FIGURED HER OPPONENT WAS FLOODED.

WHAT'S YOUR PLAN MANAKA?
My turn.
Draw.
FROM HER LOOKS AND THE TYPE OF DECK SHE PLAYS, SHE COMES OFF AS PRETTY BRASH. BUT...
HER DECISION-MAKING IS SHARP...
SHE HASN'T LET HER GUARD DOWN AT ALL.
TO BE EXPECTED FROM A NATIONAL-LEVEL PLAYER, I GUESS.
"PRICE OF POWER".
Price of Power
Enchantment
Enchanted creature can't attack.
At the start of the enchanted creature's controller's first main phase, it deals damage equal to it's AT to it's controller
SWOOSH
I'LL CAST
!
...!

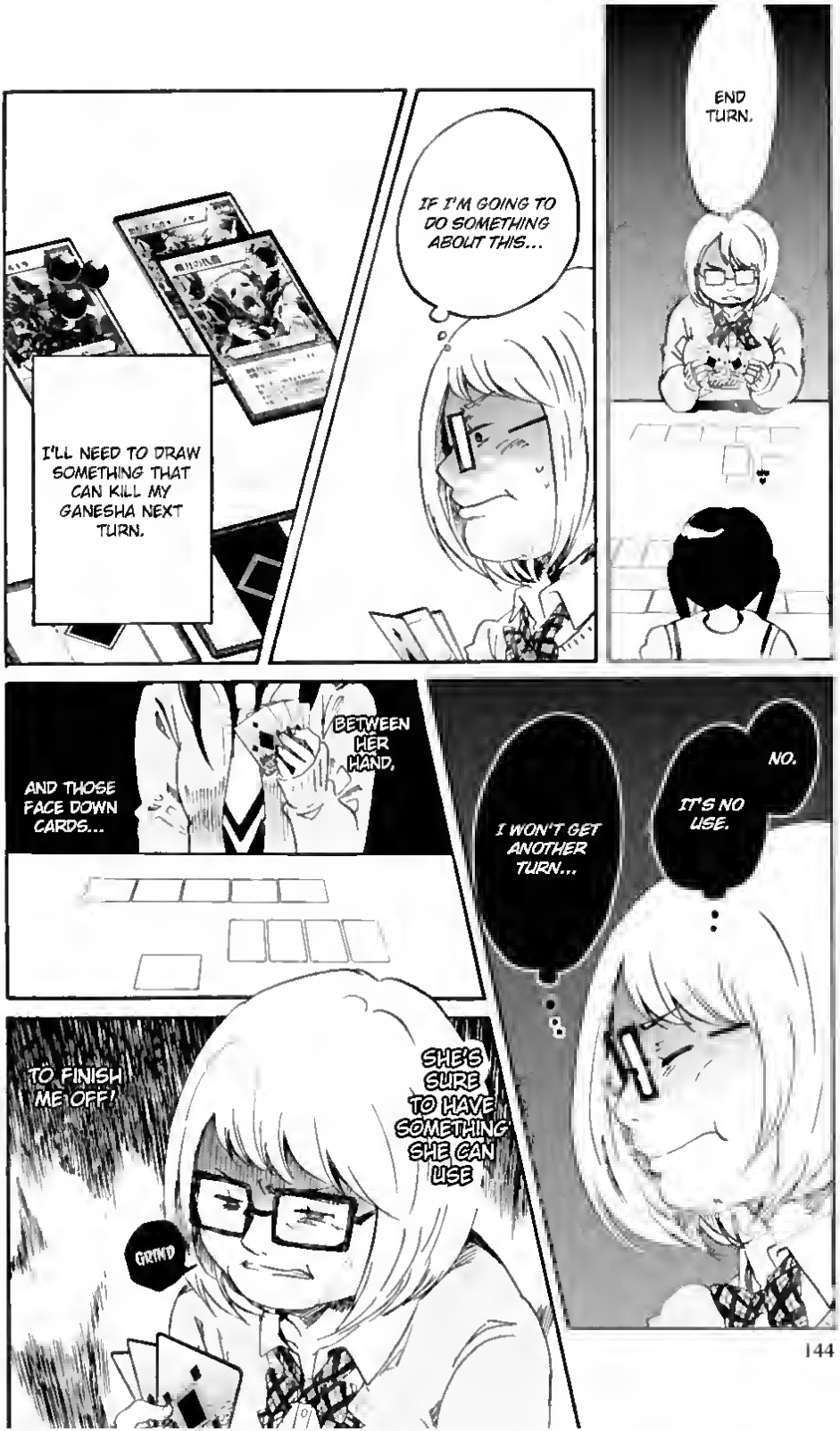
ALRIGHT THEN. I GUESS SHE HAS SOME FIGHT IN HER.
IN THIS CASE, 2500.
THEN,
BUT THAT'S STILL WITHIN MY EXPECTATIONS.
THE ENCHANTED CREATURE CAN'T ATTACK.
I'LL ENCHANT GANESHA WITH IT.
Raging Ganesha
Price of Power
Enchantment
Enchanted creature can't attack.
At the start of the enchanted creature's controller's first main phase, it deals damage equal to it's AT to it's controller
IT DEALS DAMAGE EQUAL TO ITS AT
AND AT THE START OF YOUR FIRST MAIN PHASE
TO ITS CONTROLLER.
I'LL DESTROY IT MYSELF.
TARGETING MY GANESHA.
"FLAME JAVELIN",
I'LL OPEN THIS CARD.
BANG
Flame Javelin
Instant
[Additional Cost. 1 Soul Crystal]
Destroy target creature and any other creatures with AT equal to the target creature's AT.

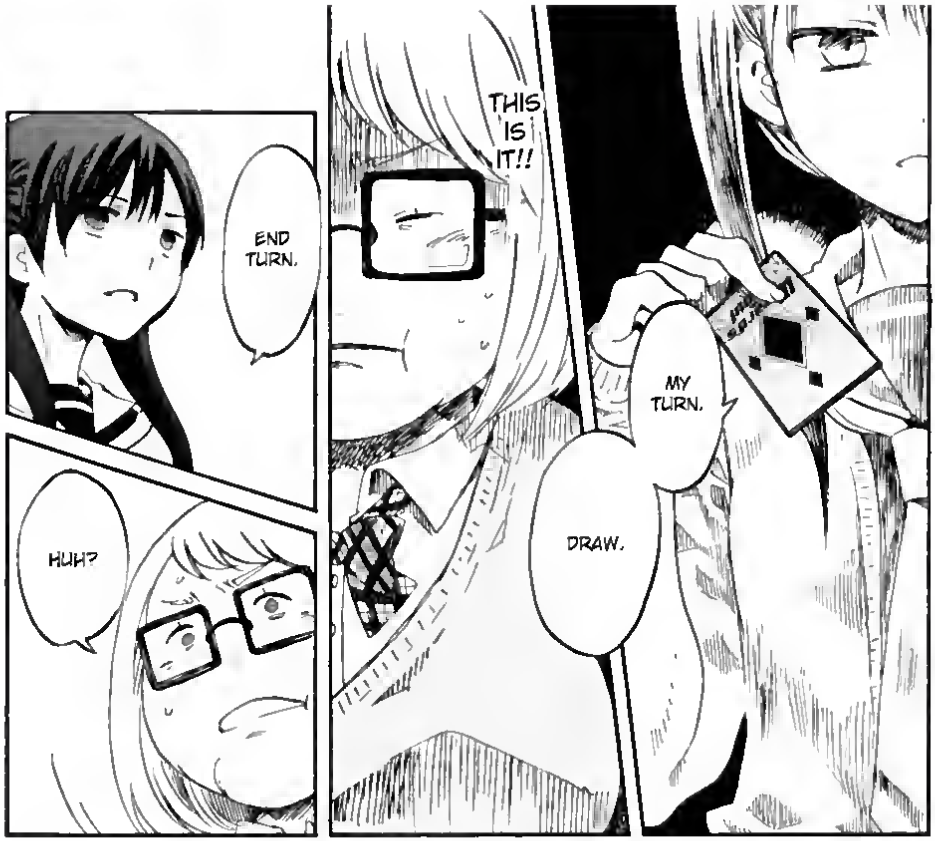
Groundskeeper's Plot
Instant
Choose one– Counter target spell that targets one creature, or change the target of a spell that targets one creature
TO CHANGE THE TARGET...
I'LL OPEN THIS CARD,
"GROUNDS-KEEPER'S PLOT",
WHA-!
WAIT.
SORRY GANESHA...
...
DESTROYING YOUR WILD OX.
TO YOUR OTHER CREATURE,
What a beast
THAT'S MY MANAKA.
End turn
OOOOOOHHHH

PRICE OF POWER'S EFFECT ACTIVATES,
I TAKE 2500 DAMAGE.
MY TURN.
...DRAW.
PERFECT.
YOU'RE LAUGHING AT ME INSIDE, AREN'T YOU?
WHAT'S WITH THAT FACE?
SUMMON THE "RUTHLESS DRAGON LORD, LUDORA".
I'LL,
FWOOSH

GOOD PLAY!
Limited
Ruthless Dragon lord, Ludora
3
ATT3500
WHEN IT COMES INTO PLAY,
I HAVE TO CHOOSE ONE OF MY CREATURES,
AND SACRIFICE IT.
ゴクリ…
Wait.
THAT'S SOME PRO TOPDECK-ING TOO.
TURN-ING IT'S DRAW-BACK TO HER ADVAN-TAGE...
I'LL ACTIVATE THIS FACE DOWN CARD,
TO DELAY THE SUMMONING OF THAT CREATURE FOR THREE TURNS.
HUH!?
FWISH

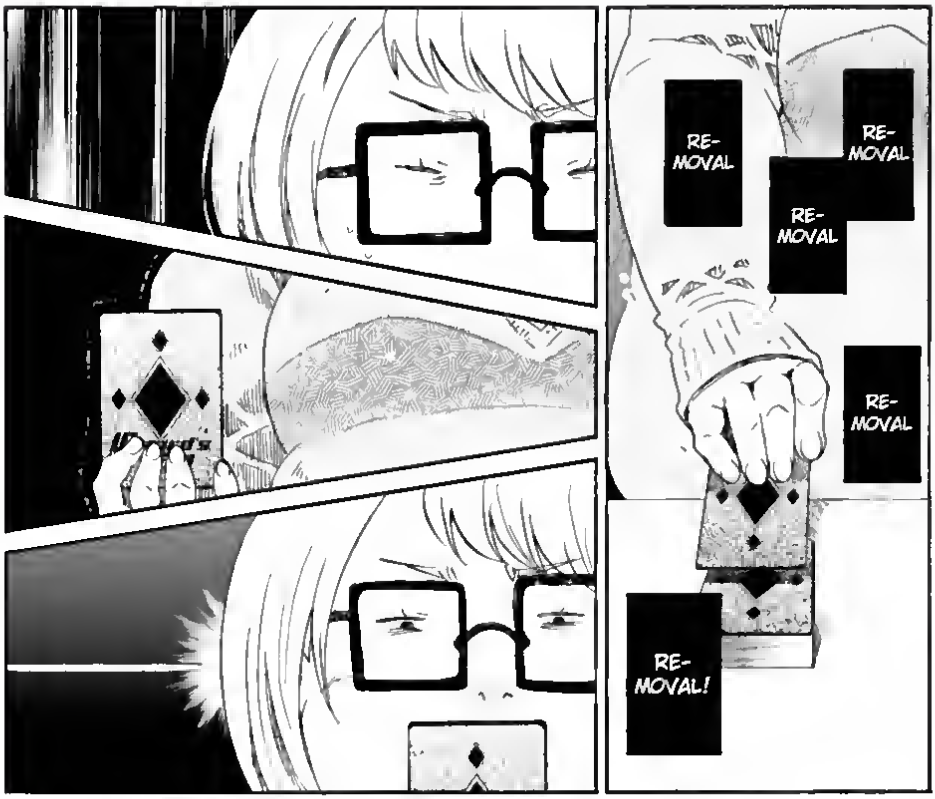
WAIT... COULD SHE BE PLAYING...
WHAT ON EARTH? ...!!
PERMISSION!?
Cold Snap
1
Instant
[Alternate Cost: Discard a blue card from your hand.]
Exile target spell.
On the spell's owner's third turn after the spell is exiled, they may play the spell without paying it's cost at the start of their first main phase.
IF YOU HAVE SPACE FOR THAT, THERE ARE A DOZEN BETTER CARDS YOU COULD HAVE PUT IN...
WHAT IS THAT CARD!?
I CAN'T DO ANYTHING ELSE THIS TURN!
these
I HAD TO SPEND ALL MY MATERIAL.*
TO SUMMON A BIG CREATURE LIKE LUDORA
*The resource used to summon creatures and cast spells. Think MP in an RPG.
I'LL HAVE ALREADY LOST!
AND BY THE TIME IT COMES OUT,

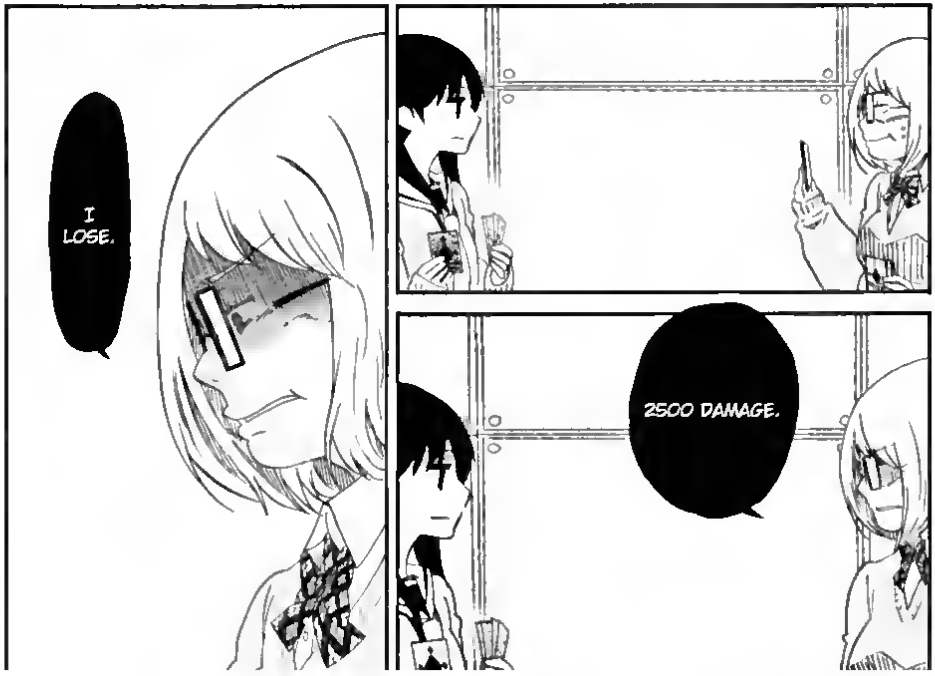

I'LL NEED TO DRAW SOMETHING THAT CAN KILL MY GANESHA NEXT TURN.
IF I'M GOING TO DO SOMETHING ABOUT THIS...
END TURN.
AND THOSE FACE DOWN CARDS...
BETWEEN HER HAND,
I WON'T GET ANOTHER TURN...
NO.
IT'S NO USE.
TO FINISH ME OFF!
GRIN!
SHE'S SURE TO HAVE SOMETHING SHE CAN USE


END TURN.
HUH?
THIS IS IT!!
MY TURN.
DRAW.

...
WHY ISN'T SHE JUST ENDING IT?
SHE HAS ENOUGH PLAYER-TARGETING BURN IN HER HAND.
C'MON...
MUTTER
MUTTER
MUTTER
MUTTER

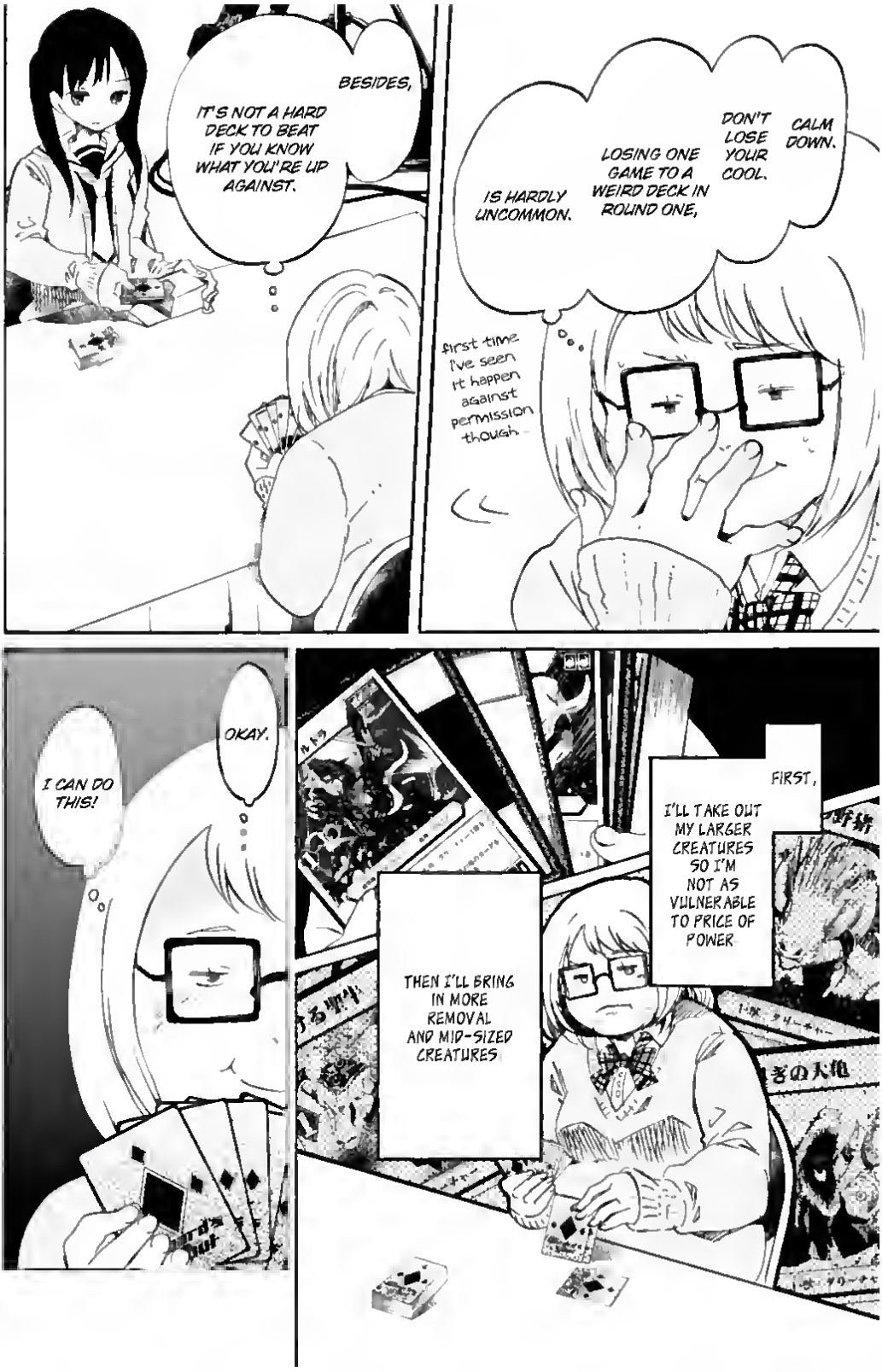
SO UNTIL MY OWN CREATURE FINISHES ME OFF...
SHE'S JUST PLANNING TO WAIT!?
THIS GIRL!
I'M GOING TO GRIND HER TO DUST!
I DON'T WANT TO LOSE TO THIS KIND OF...
I'M GOING TO WIN.
DRAW...
THAT,
THAT'S ...!
THAT,
REALLY?
MY TURN.
I SHOULD BE ABLE TO REBUILD WITH WHAT'S ALREADY IN MY HAND, AND TURN THIS THING AROUND!
IF I CAN JUST DRAW SOME REMOVAL TO TAKE OUT GANESHA...
REMOVAL!


RE-
MOVAL
RE-
MOVAL
RE-
MOVAL
RE-
MOVAL
RE-
MOVAL!


I
LOSE.
2500 DAMAGE.

GOOD GAME.
THAT PERSON PLAYING FUTOMIN,
ISN'T HER PLAYSTYLE KIND OF NASTY?
HER DECK IS PRETTY JANKY, TOO.
POOR FUTOMIN...
A HUMILIATING LOSS TO SOMEONE CUTER THAN ME!
THAT'S! THAT'S! THAT'S...!
I'LL CRUSH YOU! GAME TWO WILL BE MINE!
THIS PER-SON...
SHE'S GOOD.
I CAN TELL SHE NOT JUST PLAYING FOR KI[illegible]...

SHE DOESN'T COMPARE TO MOM.
BUT,
Glooooom
Nope.
AW...
THIS GIRL...
EVEN IN GAME ONE, IF I HAD JUST DRAWN REMOVAL...
GRIND
...
Checking if she would have drawn removal next turn.
Peek


BESIDES,
IT'S NOT A HARD DECK TO BEAT IF YOU KNOW WHAT YOU'RE UP AGAINST.
CALM DOWN.
DON'T LOSE YOUR COOL.
LOSING ONE GAME TO A WEIRD DECK IN ROUND ONE,
IS HARDLY UNCOMMON.
first time I've seen it happen against permission though...
OKAY.
I CAN DO THIS!
FIRST,
I'LL TAKE OUT MY LARGER CREATURES SO I'M NOT AS VULNERABLE TO PRICE OF POWER
THEN I'LL BRING IN MORE REMOVAL AND MID-SIZED CREATURES

GAME 2
GOOD LUCK.
NAKAKA ICHINOSE
YEAH.
HER OPPONENT IS PLAYING REALLY PASSIVE.
IT'S STARTING OFF THE SAME WAY AS LAST ROUND.
BUT,
FUTOMIN IS PUMPING OUT CREATURES EVERY TURN.
SHE PROBABLY SIDED SOME MORE IN.
BEFORE SHE CAN GET SET UP,
ATTACK WITH EVERY-THING
4000 DAMAGE.
I JUST NEED TO BEAT HER DOWN WITH MID-RANGE STUFF.
I'LL TAKE IT.
6000 left

Hades Plunder
Sorcery
[Additional Cost: 2 Soul Crystals]
Until end of turn, gain control of all creatures target opponent controls. These creatures gain haste.
MY TURN.
DRAW.
I'LL PLAY "HADES' PLUNDER".
SLIDE
...?
I TAKE CONTROL OF YOUR CREATURES FOR A TURN.
ATTACK WITH EVERYTHING
4000 DAMAGE
...

I'LL SET A CARD FACE DOWN.
END TURN.
UHG.
WHO EVEN USES THAT KIND OF CARD?
I'LL TAKE IT.
6000 LIFE.
WHAT? WHAT WAS THAT...
I'LL BLOCK WITH THESE.
Flower Wall
1500
MY TURN.
DRAW.
EVEN IF YOU TAKE THEM FOR A TURN...
ALL MY CREATURES DIE.
I'LL PLAY A MOUNTAIN-BACK TURTLE.
ATTACK WITH EVERYTHING.
SEE?
IT'S NOT HELPING YOU ANY.

!!
HADES' PLUNDER
I'LL PLAY
MY TURN.
DRAW.
AND TAKE CONTROL OF YOUR CREATURES FOR ONE TURN.
AN-OTHER ONE!?
Hades' Plunder
Sorcery
AHA! SO THAT'S WHAT SHE DID!
NICE!
SO IT'S NOT PERMISSION, BUT CONTROL!?
SHE CHANGED HER DECK TYPE FROM GAME ONE!?

WHICH PLAYS RIGHT INTO HER PLANS FOR THE NEXT GAME...
Limited
Raging Ganesha
Price of Power
IN GAME ONE
MANAKA DIDN'T TIP HER HAND, AND JUST LET PRICE OF POWER DO MOST OF THE WORK.
BY FORCING HER OPPONENT TO TAKE A HUMILIATING DEFEAT,
SHE MADE THEM OVERLY CONSCIOUS OF THAT CARD, AND GO OVERBOARD DEALING WITH IT.
I'D EXPECT NO LESS FROM YOU, MANAKA!
SHE'S "CONTROL"ING THEM MENTALLY AND ON THE TABLE!
"VASUKI'S VENOM"
Vasuki's Ve
Instant
Destroy all creatures. For each
I'LL OPEN THIS FACE DOWN CARD,
BUT!
SHE'S GOT ME.

IT SUCKS TO HAVE TO KILL MY OWN CREATURES,
BUT FOR NOW I JUST NEED TO SURVIVE...
I DIDN'T EXPECT THIS IS HOW I'D BE USING THAT REMOVAL I ADDED...
WAIT.
Sorry Mountainback, Holy Cow, Feral Boar
WHEN CAST,
THIS DESTROYS ALL CREATURES ON THE FIELD.
GLARE
I'LL OPEN THIS CARD,
"ARTIFICIAL IMMORTALITY".
Artificial Immortality
Instant
Until end of turn your creatures
indestructible.
Put a card from the
into your graveyar
you control
each cre
UNTIL END OF TURN, CREATURES UNDER MY CONTROL
CANNOT BE DESTROYED.

I...
LOSE...
GOOD GAME.
!!
TEAR
wipe
...
POOR FUTOMIN...
...
WHAT WAS THAT?
WOOAH.

see you next issue

Afterword Manga

Quick reminder: this is a cute moe moe card game ROMANCE manga,
or so
I keep telling myself
I'm Aki★Eda
Thank you for reading
Kotatsu Love
And my card game expert friends are doing a lot of trial and error
Sure
Me, primarily a romance author and only a casual card game player,
Yep
Would this deck be plausible in real life?
This is late, but what does this "draw" mean?
he said this around chapter 3
The editor, who doesn't understand card games at all,
ITS PRETTY TOUGH.
Manager: "Wouldn't it be clearer to just give them names?" Me: "I suppose so" And so here we are.
Originally in the Futomin match
I was just referring to them as "this card" and "that card", but
Is how I'm trying to go about this, but
And mostly just conveying the FEELING (for the card game part)
Keeping the rule explanations to a minimum

How about "Holy War of Love" or something?
I got nothin'
Hey Castral
Any ideas for the subtitle?
Which concludes the serious stuff.
So, the title...
Aw heck
I'll tell everyone you picked it (ツ)
That's how I decided it
Sure, that works
Lately, my life has been Unlimited Card Works
Playing random sealed deck games as a break from work...
Going to our FLGS* to play and hang out...
Getting back to my Tenpuri and M●G roots...
*Friendly Local Game Store. Specifically, our's in Matsuyama.
so I hope we can meet again there.
We'll have some more gts appearing in volume 2. (probably)
Watching mt● streams on niconico.
going to some grand prix...

Credits & Notes

Original Author: Aki★Eda
Translation and Stuff: Me (WS Scan)

Notes on the card game:
1.) The "Face Down Cards" in this game seem to be a combination of instants from ●TG and Traps from Yugi●h.

2.) I feel like some damage was skipped in game one? It doesn't seems like Futomin took a full 10k damage. Maybe it's just me.

Other notes:
1.) Sorry for the wait! Work had been crazy, but it's settled down for now.
2.) Matsuyama is the capital of Ehime, one of the prefectures on Shikoku.
3.) This concludes volume 1! Currently the series is up to volume 3, with volume 4 hitting next month.